

Groton Senior Golf League

Captains' Responsibilities and Prerogatives

1. Read and understand Groton Senior Golf League (GSGL) Rules including Exceptions to USGA Rules. Encourage all team members to read these rules (and ask if unclear), particularly the "Out of Bounds or Lost Ball" special rule.
2. Interpret and enforce these rules for their teams (or ask if questions). **Encourage quicker play; urge your Scramble team and everyone in your Match day foursome to keep up with the foursome ahead of you.**
3. Encourage team members to be present for all Matches; help arrange make-up matches either any time before the regularly scheduled Match or after it, but before 6 PM on the following Tuesday.
4. Ensure team members understand the need to inform the Captain of any absence from Scrambles or Matches by 9:30 AM the prior Sunday.
5. Notify Rick Salon ricksalon@comcast.net 203-565-3952 by 11:30 AM Sunday before a Scramble to request a substitute for a player who will be missing. This may be done well in advance if a planned absence is known. If no Sub for that Flight is available, play as a threesome (but see #10 below). Rick still may assign a Standby Player to play along on their own ball (not part of your Scramble team).
6. Notify Rick Salon ricksalon@comcast.net 203-565-3952 by 11:30 AM Sunday before a Match if there will be an open slot available because of a missing player (even if the match was or will be made up). This may be done well in advance if a planned absence is known. Rick may assign a Standby Player to play along on their own ball.
7. Coordinate one Scramble cookout for the week the team starts on Tee 1A:
 - a. Picking up all utensils, bowls, etc. after the prior cookout and washing them.
 - b. Purchasing, or assigning purchase of, food as listed on the website.
 - c. Assigning the team chores such as cooking and serving and cleaning up.
8. Cancellations/Rainouts will be announced by email to everyone by 7am but will not be posted on the website. (You may have a team member for whom a phone call or text message is necessary.). A Cancellation does not affect the remaining schedule.
9. Decide in Scrambles which ball to play, ensure everyone has at least one drive used, record Closest to Pin 2nd Shot on #5, ensure scorecard accuracy, sign and deliver card to Bob Anderson (at Scoring Table) before getting lunch.
10. If your Scramble Start Tee is 5 or 7, after your final hole, bring to scoring table the "Nearest To Pin" Signs/Tape from Hole 4, or the "Closest to Line" Signs/String from Hole 6.

11. Distribute prize money to teammates at Scramble Lunches.

12. Decide the order of play in Scrambles. If a team has fewer than four (4) players, the team will get an extra set of shots per hole (e.g., drive, approach, chip, putt), **except for the A Flight player.**

>A player missing (A sub avail): No extra shots

>A player missing (only a B sub avail): Team's B player (only) gets extra Drive (only).

>A player missing (no sub): B player gets an extra shot from every location.

>B player missing: C player takes extra shots

>C player missing: B player takes extra shots

>D player missing: NO extra shots

The **A player does NOT** take extra shots. Regardless of how many players are missing, only one extra set of shots may be taken per hole.